



Nikolay Gundorov  
(1932–2018)

**THIRD COURTIERS'  
QUARTERS, CLOCK TOWER,  
BIG BRIDGE OVER  
THE RAVINE, CHAMBERS  
OF THE SQUAD GALLERY (?)  
Whimsical model**

Moscow, Russia, USSR

1980s–1990s

*Plastic, stone, plywood, synthetics,  
modeling, colouring*





SELECTED BY

**Aleksey Lizunov,**

*Head of the Technology Support  
and Communications Department*



I have been working at the museum since 2017. My team and colleagues from various departments of the museum work together to implement information technology, multimedia and phygital projects. Actually, the tasks we receive often go far beyond information technologies, but we successfully manage them, as everyone in our team has a profound and successful experience of implementing projects in a number of non-museum spheres and is constantly improving. Before my work at the museum, I spent a lot of time working with multimedia technologies at home, on water, in the air, in cars, interior design, information technologies, I was and still am involved in modeling (this is my hobby); I dream of building a house for my family one day and having a whole room for a model of a railway, fully automated and necessarily as detailed as possible. I genuinely admire engineers who design trains for railway layouts.

Only Swiss watches are more detailed than this.

In my work, I like precision and technical aesthetics, I seek to carry out projects and tasks on the highest level; I respect people's punctuality, diligence, ingenuity, honesty, understanding of common goals and striving for perfection.

The topic of my essay is the models based on the architectural ensemble of V. Bazhenov in Tsaritsyno. This is partly the creator's fantasy, partly a highly accurate visualization of historical knowledge.

In 2019, we worked with the Next Space Studio team and the museum's scientific community to create a multimedia panorama for the exhibition 'Tsaritsyno. The Fate of Catherine the Great's Legacy. From the end of the 18th to the beginning of the 21st century'. This panel visualizes our knowledge about the history of Tsaritsyno from the beginning of the construction of the Grand Palace to the present day. Now it is part of the permanent exhibition. But it is one thing to create something in digital format, and completely

different to make something flawless with your own hands, without modern digital tools, such as CAD programmes, 3D printers, and countless photo archives on the Internet. Only archival data, including sketches, drawings, photos, and a strong wish to make something amazing and unique. To see a model made with such precision and realism is for me like seeing a watch mechanism and marveling at the hands that created it, admiring the patience, diligence and skill of the creator.